1. Teams will consist of 3 to 5 students. It is desired that all team members should be enrolled in the same C# (PROG1781)Programming section. If there are mixed sections in a group, the section that the group will be competing in will be the section with who the team leader is.
2. Each team must have a team name. The team name must not be offensive.
3. PPT of this Scavenger Hunt must be brought to the start of their C#.Net (PROG1781) class on the first day, that may only be giving you 5 days to complete. This class is called the "**Reveal/Introduction Class**". You will see a dropbox in the course labelled “**Orientation**”, team leaders drop the presentation there.
   1. The list will be gone through sequentially in the Reveal Class. Try and limit your presentation to 5 minutes
   2. Each team must submit the list of Scavenger Hunt Items with point values filled in for the items your team succeeded in obtaining/achieving. **The submission is done on eConestoga, only Team leader or speakers to the presentation needs to upload.**
   3. If the class ends before all items are presented, it will continue in the next C# class in the following week.
   4. Except when explicitly allowed, the least amount of photos or images from the internet is more marks. All photos must be original photos either of the team members or taken by the team members.
   5. Unless explicitly allowed, the use of a photo editing program like Photoshop is not allowed.
4. Unless otherwise stated, an item can be used towards more than one Scavenger Hunt Item.
5. Some of the item descriptions are clear. Some are cryptic or just plain weird. Creativity is encouraged.
   1. However, the creation of fake photos or videos is cheating (unless explicitly stated in the item) and will disqualify the team. Sabotaging other teams will also disqualify the team.
6. If you borrow items, make sure that the owner of the item gives permission and that you return the item after the Scavenger Hunt. You are HIGHLY encouraged to talk to others to find items, since some items will be trivially available if you find the right person.
7. Illegal activities will disqualify the team. At the very least.
8. The judges have the right to arbitrarily award no marks, part marks, and bonus marks, as well as to challenge any submissions. The judges are infinitely wise.
9. Have fun and try to win. Don't let your competitive instincts make it a bad experience for others.